DESIGN, BACHELOR OF ARTS

Total Course Requirements for the Bachelor's Degree

See the "Requirements for the Bachelor's Degree (https://catalog.csudh.edu/general-information/baccalaureate-degrees-undergraduate-studies/)" in the University Catalog for complete details on general degree requirements. A minimum of 40 units, including those required for the major, must be upper division.

Elective Requirements

Completion of elective courses (beyond the requirements listed below) to reach a total of a minimum of 120 units.

General Education Requirements (49 units)

See the "General Education (https://catalog.csudh.edu/general-education/)" requirements in the University Catalog or the Class Schedule for the most current information on General Education requirements and course offerings.

Graduation Writing Assessment Requirement

See the "Graduation Writing Assessment Requirement (https://catalog.csudh.edu/general-information/baccalaureate-degrees-undergraduate-studies/gwar-certifying-courses/)" in the University Catalog.

Major Requirements (54 units)

The following courses, or their approved equivalents, are required for all candidates for this degree.

Lower Division Required Courses (12 units)

Code	Title	Hours
ART 170	2-D Design	3
ART 171	3-D Design	3
ART 179	Drawing 1	3
DGN 110	Intro to Design Applications	3

Upper Divisions Required Courses (48 units)

1. Required Courses (45 units)

Code	Title	Hours
ARH 352	Design History	3
DGN 310	Graphic Design 1	3
DGN 320	Typography 1	3
DGN 330	Motion Design 1	3
DGN 340	Web Design 1	3
DGN 410	Graphic Design 2	3
DGN 420	Typography 2	3
DGN 430	Motion Design 2	3
DGN 440	Web Design II	3
DGN 450	Interactive Design	3
DGN 460	Portfolio 1 and Internship	3
DGN 470	Portfolio 2 and Internship	3
PHT 300	Digital Photography	3

2. Elective (3 units)

С	ode	Title	Hours
	Select one of	the following courses:	
	ARH 332	Modern Architecture	
	ARH 333	Contemporary Art	

ARH 363	Art of Latin America
ARH 370	Art and Social Protest

Program Learning Outcomes

Students who complete the B.A. in design program will:

- Create solutions for a wide range of print and digital media projects using problem-solving thinking and creative practices. (Critical thinking)
- Acquire and cite visual and industry-related vocabulary for print and digital media. (Disciplinary Proficiency)
- 3. Know the work of a broad and multicultural range of artists/ designers, and of historical, contemporary art/design movements. (Critical thinking)
- Design a wide range of projects relevant to print and digital media using industry-related software applications. (Disciplinary Proficiency)
- 5. Present written and oral critique of a broad range of design work, both by students and professionals. (Communication)
- Design socially engaged work and to engage with the broader community. (Engaged Citizenry)
- Demonstrate the competence of best professional practices in time management, project planning and collaboration for a professional entry level position in print, web, interactivity and motion. (Disciplinary Proficiency)
- 8. Create entry-level professional work and design a portfolio. (Disciplinary Proficiency)

Design

4-YEAR ROADMAP

Course	Title	Hours
First Year		
Fall		
ART 170	2-D Design	3
DGN 110	Intro to Design Applications	3
GE Area A2 Composition I		3
GE Area C or D		3
HIS 101	History Of United States	3
	Hours	15
Spring		
ART 171	3-D Design	3
ART 179	Drawing 1	3
GE Area B1 or B2		3
GE Area B4 Quantitative R	leasoning	3
POL 101	American Institutions	3
	Hours	15
Second Year		
Fall		
ARH 352	Design History	3
DGN 310	Graphic Design 1	3
GE Area A1 Oral Commun	ication	2
GE Area B1 Physical Scien	nces OR B2 Life Sciences	3
GE Area B3 Science Labor	ratory	1
GE Area C or D		3
	Hours	15
Spring		
GE Area A3 Logic/Critical	Thinking	3
GE Area C or D		3
GE Area C or D		3

Design, Bachelor of Arts

2

	Total Hours	120
	Hours	15
Elective Course		3
Elective Course		3
Elective Course		3
GE Area B5 or D3		3
DGN 470	Portfolio 2 and Internship	3
Spring	Hours	15
GE Area C3		3
DGN 460	Portfolio 1 and Internship	3
DGN 450	Interactive Design	3
GE Area B5 or D3		3
ENG 350	Advanced Composition (or GWE)	3
Fall		
Fourth Year		
	Hours	15
GE Area E Lifelong Lea	rning and Self-Development	3
DGN 440	Web Design II	3
DGN 430	Motion Design 2	3
DGN 420	Typography 2	3
DGN 410	Graphic Design 2	3
Spring	Hours	15
GE Area C or D		3
GE Area F		3
DGN 340	Web Design 1	3
DGN 330	Motion Design 1	3
DGN 320	Typography 1	3
Fall		
Third Year		
	Hours	15
PHT 300	Digital Photography	3
or ARH 370	or Art and Social Protest	
ARH 333 or ARH 332	Contemporary Art or Modern Architecture	3

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Course

Title

Course	ride	Hours
First Year		
Fall		
ARH 352	Design History	3
DGN 310	Graphic Design 1	3
DGN 320	Typography 1	3
DGN 330	Motion Design 1	3
DGN 340	Web Design 1	3
	Hours	15
Spring		
PHT 300	Digital Photography	3
DGN 410	Graphic Design 2	3
DGN 420	Typography 2	3
DGN 430	Motion Design 2	3
DGN 440	Web Design II	3
	Hours	15
Second Year		
Fall		
DGN 450	Interactive Design	3
DGN 460	Portfolio 1 and Internship	3
ENG 350	Advanced Composition (or GWE)	3
GE Area C3		3
Elective to meet 120 units		3
	Hours	15

Hours

	Total Hours	60
	Hours	15
Elective Course		3
GE Area D3		3
GE Area B5		3
DGN 470	Portfolio 2 and Internship	3
Spring ARH 332 or ARH 333 or ARH 370	Modern Architecture or Contemporary Art or Art and Social Protest	3